Denis Ivanciuc
Product designer

Contact information

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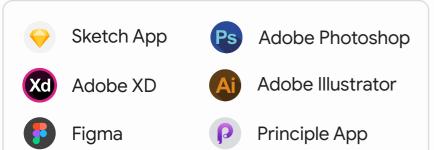in linkedin.com/in/denisiv/

About me

I am a multi-disciplined UX Designer with a passion for creating an immersive experience through a consistent visual language. UX professional with experience in both web and mobile application design. My technical background helps thoroughly understand how rich applications work and how technology can be leveraged to provide a flawless user experience.
Strong understanding of UX methods and best practices through work on advanced digital products.
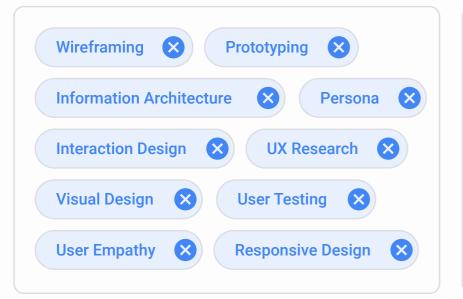
At least 5+ years successfully applying user-centered design on products.

Strong understanding all modern web frameworks such as Node.js, AngularJS, ReactJS, D3, BackboneJS, KnockoutJS and jQuery.

Software skills

Sketch App	Adobe Photoshop
Adobe XD	Adobe Illustrator
Figma	Principle App

UX skills

Wireframing ✕ Prototyping ✕

Information Architecture ✕ Persona ✕

Interaction Design ✕ UX Research ✕

Visual Design ✕ User Testing ✕

User Empathy ✕ Responsive Design ✕

Experience

🔵 Google | Interaction Designer
2018 - Present | Mountain View, CA

• Develop storyboards, wireframes, mockups, prototypes, and more to communicate interaction and design ideas
• Take on structural and architectural problems by thoughtfully organizing functionality into pages and workflows to meet user needs
• Design for all Shopping formats that appear on Google Search on desktop and smartphones
• Help to define the user model and user interface for new and existing Google products and features.
• Integrate user feedback and business requirements into ongoing product experience updates.

Zultys Inc. | Senior UX/UI Designer
2015 - 2018 | Sunnyvale, CA

• Mobile, web application, and responsive web design experience across platforms
• Participate in all cycles of the design process from research and UX/UI design through QA
• Wireframing, conceptualizing, rapid prototyping, user-testing, interaction design and visual design
• Collaborate with internal stakeholders to concept new features and improvements to our new product or existing applications
• Develop pixel level visual specifications and work closely with the development team on implementation

Linktime Corp | UX/UI Designer consultant
2015 - 2016 | San Francisco Bay Area

NGINWorkplace | UX/UI Designer consultant
2014 - 2015 | Cambridge, MA

ICT Company | UX/UI Designer, Graphic Designer
2013 - 2014 | Boston, MA

Education

Massachusetts Institute of Technology
Human-Computer Interaction for UX Design

Springboard | San Francisco, CA
UX Design Course

Slavic University of Moldova
Digital Arts | Associate Degree

Technical University of Moldova
Computes Science | Bachelor Degree